

# PROSPECTIVE GUIDE

2023-2024



**howest**  
university of applied sciences

## HOW TO USE THIS GUIDE

This guide is written for prospective and international DAE students and covers the following topics:

**Part I: Studying at DAE and Howest**

**Part II: Application process and preparation for your studies in Belgium**

**This guide gives you a general outline of need-to-know and nice-to-know topics.**

For additional information please refer to the provided website or contact a listed representative. You can search via one of the tables of content for a specific topic.

**howest**  
university of applied sciences

**DAE**  
DIGITAL ARTS & ENTERTAINMENT



## Part I: Studying at DAE and Howest

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## WELCOME TO DAE

Dear international student,

Choosing the game or film industry as a career is a dazzling adventure, and we are glad that you chose the **Bachelor of Digital Arts and Entertainment (DAE)** programme as the start of that journey. Here at DAE we believe in excellence and believe that it takes extraordinary effort to develop extraordinary people. You will find DAE to be challenging but ultimately rewarding as it shapes you, your skills and your knowledge into the Digital Entertainment Professional of the future.

At DAE we are strong proponents of a positive, inclusive atmosphere, one in which we hope that you can find a second home. Our bustling community will set you up to make friends for life, creating memories that will stay close to your heart. And when you ultimately extend your wings into the industry, our strong alumni network will keep you connected all over the globe.

You have quite a road ahead of you, and you undoubtedly will have many questions. Higher education is one of the most formative moments of your life, but don't fear – **We are here to guide you, just like this guide is here to assist you in moving into a new country and settling into your new home.**

We are looking forward to welcoming you at DAE.



**Dries Deryckere**  
Director DAE



**Isabelle Tassaert**  
Community Manager



**Wout Gheysen**  
Community Manager



**Inge Defour**  
Coordinator  
DAE International



**Sofie Ramis**  
Community Manager



**Allie Weis**  
Ethics Coordinator in International  
Game Development





Howest is a university where learning  
is both effective and enjoyable.

## PART I

### GENERAL INFORMATION ABOUT STUDYING AT DAE AND HOWEST

## ABOUT HOWEST



**Howest** is a dynamic University of Applied Sciences known for its innovative and interdisciplinary approach to education and research, and its close collaboration with industry, business and the social profit sector. Howest has five campuses: two in Bruges, three in Kortrijk and one in Oudenaarde.

Today there are more than 9500 full-time students who are pursuing 29 bachelor degree programmes with a strong practical focus, in the areas of Business & Management, Design & Technology, Architecture, Healthcare, Education and Social Sciences.

**Howest** is a member of Ghent University Association, a network of 4 well-respected higher education institutions which together comprise about 1/3 of the Flemish student population. All programmes are fully accredited by NVAO, the official Dutch-Flemish Accreditation Organization.

**Our students and staff are given plenty of opportunities to go global and gain international experience, thanks to amazing international networks, excellent scholarships and many exchange programmes.**

**Howest University of Applied Sciences** is one of the top undergraduate schools at which you can study game design according to **The Rookies®**. With its Bachelor programme in Digital Arts and Entertainment, Howest captured the title of **'Best Game Design and Development School in the World' for the third time in 2021**, while also securing the Grads in Games Educational Institution Award for the third time in 2022.



@howestinternational



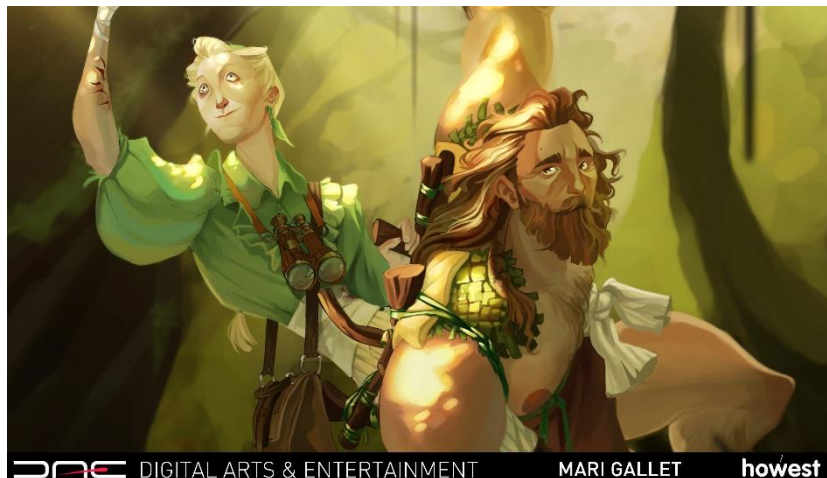
@howest\_inernational



## WHAT IS DAE?

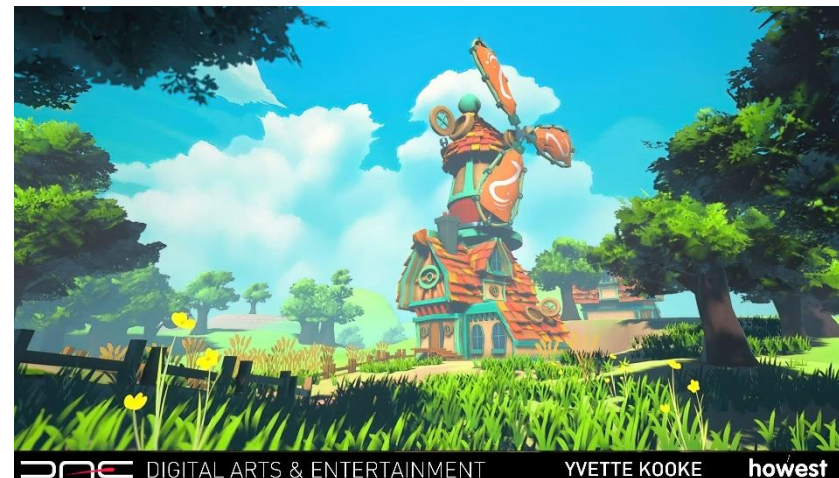
**Digital Arts and Entertainment (DAE) was established in September 2006.** The DAE curriculum is the result of several years of research in Belgium and abroad. The game business is experiencing a massive growth all over the world. The rapid expansion of this very specific and highly technological field is accompanied by a rising call for properly trained people.

From that starting point we have approached several local and international acclaimed studios to enquire about their educational and staff needs: skills, knowledge and general competences.



Based on this input we have created the DAE curriculum and our 'technical artist' profile.

**Due to the demanding nature of the industry, this degree programme is not attainable for just any student. The study programme will take up a lot of time and dedication – we expect you to work hard. However, for those who do succeed, will have a wonderful future guaranteed in one of the most challenging and innovative sectors: interactive 3D.**



## WHAT IS DAE?

- An internationally-focused, **English-taught Bachelor's Degree** in Digital Arts and Entertainment with majors in Visual Effects, 3D Animation, Game Graphics Production, Independent Game Production, Game Development and Sound Design.  
More information about the different majors can be found [here](#).
- A **3-year full-time programme**, 180 ECTS credits.



## WHY DAE?

- High quality university course in the **heart of Western Europe**, with comparatively low tuition fees.
- Industry-approved and award-winning curriculum, with **alumni working in leading companies and studios** all over the world.
- **Unique 'technical artist' profile.** No matter which major you choose, you will have a good grasp of what your colleagues are up to, which makes you highly versatile and employable in the industry.
- The opportunity to study in the **small, safe and beautiful historic city of Kortrijk**, at the banks of the river 'the Leie', where over a 1000 years of history meet with modern architecture and design.

## WHAT IS DAE?

### STUDYING AT DAE MEANS

- Open, inclusive & international community
- Real-life, team-based and industry-assessed projects and assignments
- Practice-oriented education and training by qualified experts
- International guest lectures by key industry speakers from all over the world
- State-of-the-art equipment and facilities

### INTERNATIONAL FOCUS

- Close proximity to the UK, France, The Netherlands and Germany – discover Europe while you're here
- Join our study trips to the UK, USA, Japan or Canada
- Spend a study semester at one of our partner universities abroad
- Go on an end-of-studies internship in Belgium or abroad to explore the industry and kickstart your career
- Start building your international network by meeting students.



@howestDAE



@howest\_dae

### TECHNOLOGIES USED

Autodesk Maya, Autodesk 3D studio MAX, Blender, Arnold, Houdini, Unreal Engine 4, Unreal Engine 5, Davinci Resolve, Quixel Megascans, phpMyAdmin, Pixel Farm, Sketchfab, Wacom Intuos Pen Tablet, Optitrack Motion Capture, Geogebra5, C++, GLSL, GIT, Open GL ES, Substance Designer, Ftrack, Photoshop, Premiere, .NET, Zbrush, After Effects, Adobe CC, Framework (C#), Python, Blackmagic Fusion, Microsoft Visual Studio Enterprise, Processing, DirectX SDK, Unity, MySQL, WebGL, HLSL, HacknPlan, Wwise, Nuendo, JUCE, Lua, Cockos Reaper, Substance Painter ...



## Q&amp;A

**ARE THE CLASSES TAUGHT IN ENGLISH?**

→ **Yes, all the majors** of our study programme are taught entirely in English next to the Dutch curriculum, and over 30% of our students come from outside Belgium:

- **Visual Effects** (film and advertising industry)
- **3D Animation** (film and advertising industry)
- **Game Graphics Production** (3D for games)
- **Independent Game Production** (full production of a game)
- **Game Development** (programming for games)
- **Sound Design** (create, supply, deliver and implement audio)

**DO I ALSO NEED TO SPEAK DUTCH?**

→ **No, there is no need.**

The classes are also offered in English and you will feel comfortable speaking only English in everyday life. Bus drivers, sales assistants and everyone on the street are able to help you out in English. Nevertheless, Dutch classes are organized for the students who wish to take a basic Dutch course in the first semester.

**ARE THERE MANY INTERNATIONAL STUDENTS AT**

→ Currently, there are around **450+ international students** out of 1400 studying at DAE, coming from all over the world.



## COUNTRIES



AUSTRIA

NORWAY

CANADA

ESTONIA

THAILAND

**INDIA**

**ROMANIA**

PORTUGAL

VENEZUELA

VIETNAM

PHILIPPINES

EQUADOR

ARGENTINA

**LATVIA**

MOLDOVA

UZBEKISTAN

MEXICO

ICELAND

CZECH-REPUBLIC

URUGUAY

UK

PERU

IRAQ

IRAN

UAE

**BULGARIA**

FRANCE

USA

SWEDEN

UKRAINE

KAZAKHSTAN

RUSSIA

FINLAND

**ITALY**

BELARUS

**GERMANY**

CAMBODIA

BANGLADESH

## ACADEMIC CALENDAR '23-'24

01/07/'23 - 31/08/'23	<b>Summer break</b> (Campuses/Student Admin. Office closed)
26/08/'23	<b>Open house at The Level</b> (Welcome Breakfast)
28/08/'23 - 08/09/'23	<b>DAE Introductory Courses</b> (first-year students)
11/09/'23 - 15/09/'23	<b>International Welcome Week / Orientation Week</b> (including general DAE 'Kick-off Days')
18/09/'23	<b>START - DAE classes</b>
30/10/'23 - 04/11/'23	<b>Autumn break</b>
06/11/'23 - 10/11/'23	<b>Q-Week</b> (graded evaluations)
25/12/'23 - 06/01/'24	<b>Winter break</b>
08/01/'23 - 03/02/'24	<b>Exam period*</b>
05/02/'24 - 10/02/'24	<b>Inter-semester break</b>

### 5 HOLIDAY PERIODS

30/10/'23 - 04/11/'23	<b>Autumn break</b>
25/12/'23 - 06/01/'24	<b>Winter break</b>
05/02/'24 - 10/02/'24	<b>Inter-semester break</b>
01/04/'24 - 13/04/'24	<b>Easter break</b>
01/07/'24 - 31/08/'24	<b>Summer break</b>

### ADDITIONAL PUBLIC HOLIDAYS

01/11/'23	<b>All Saints' Day</b>
11/11/'23	<b>Armistice Day</b>
01/04/'24	<b>Easter Monday</b>
01/05/'24	<b>Labour Day</b>
09/05/'24	<b>Ascension Day</b>
20/05/'24	<b>Pentecost Monday</b>
15/08/'24	<b>Assumption Day</b>

DAE will be closed on these days.

\*Please check the end dates of the exam period carefully before you book your return tickets home. Do keep in mind that the second chance exams (re-assessments) take place in what we call 'third exam period' in August.











**DNE**  
DIGITAL ARTS & ENTERTAINMENT

**STUDY NIGHT**  
**THIS THURSDAY**  
**18:30 - 22:00 | THE LEVEL**



## ACTIVITIES & EVENTS

**DAE is hard work, but we offer a lot of extra opportunities.**

Happy note: a lot of these activities are initiated and hosted by our students.

### SOCIAL ACTIVITIES

- Study Night (Weekly)
- Jambox for students to come together and play music (Weekly)
- Wide range of board games available at the campus: Magic: The Gathering, D&D, ...
- Food & Culture event 'The Global Taste Affair'
- Nerf gun and sword fight, Ping pong contest
- Halloween Party, Secret Santa Christmas Party
- Gaming night, Cosplay contest
- Karaoke
- The Promised LAN (LAN-Party twice a year)
- Sketch Night

### SPORT

- Energy Boost | Louis' Work-out,
- 'DAE on wheels' (roller skates, skateboards, BMX, step,...)
- Volleyball
- Football
- Basketball
- Bouldering
- Ultimate Frisbee
- Yoga

### GAMES

- Weekly boardgame & DND night at **'Crafty Potions'**
- WestChess-club on monthly basis

### DEVELOP YOUR TALENTS, NURTURE YOUR CREATIVITY



- Introductory Courses
- DAE Vault
- Workshops, guest lectures, inspirational talks
- CreaWeek

### FOR INTERNATIONAL STUDENTS

'Buddy programme'

- Welcome Breakfast
- Welcome Week for International Howest students
- NEST, Feels Like Home: Kortrijk family buddy project
- Dutch Survival Course
- Winter BBQ
- Summer potluck picnic at Buda Island



## ONLINE - DISCORD COMMUNITY

We have our own community server 'DAE ACTIVE' where we keep our students posted about every event and activity via weekly community announcements. The server is a good place to connect students with similar interests. It also has online study rooms and a 'borrow-swap-sell-buy' category where students can exchange or sell items and/or communicate about available accommodations.

## STUDY NIGHTS

Every Thursday evening the campus stays open late for students to study together and help each other out in an informal setting.

At the beginning and end of the Academic Year and before each holiday the study night students' team and community managers organize a 'special' study night.

**DAE DIGITAL ARTS & ENTERTAINMENT**

**buddy & mind**

**ASCEND BOLDNESS**

**THE SONG OF HOWEST**

**ACCESSIBILITY IN GAMES**  
WEDNESDAY, FEBRUARY 16 at 20h00

**GAME FOR THOUGHT**

**PANELISTS**

- Dr. Kathrin Gerling  
Professor of Computer Science at KU Leuven,  
Co-Director of E-Media Research Lab
- Dr. Amy Kavanagh  
Accessibility Activist, Content Creator
- Tara Voelker  
Xbox Game Studios Accessibility Lead,  
G4Café Co-Director

**MODERATOR**

- Allie Weis  
Ethics Coordinator in International Game Development  
at Howest Digital Arts & Entertainment (DAE)

**LET YOUR VOICE BE HEARD!**

**howest DAE quibo V&F**

www.digitalartsandentertainment.be





John  
MacInnes

## UNWRAP FESTIVAL

For the third time in a row, UNWRAP. brings together the entertainment industry (with speakers, career fair & showcases) to explore the future of games, music, film, media and -moreover- the untapped potential of their crossovers.

A two-day festival with speakers from various backgrounds painting their picture for the future of entertainment.



# UNWRAP.

## ACTIVITIES & EVENTS

### INDUSTRY SESSIONS

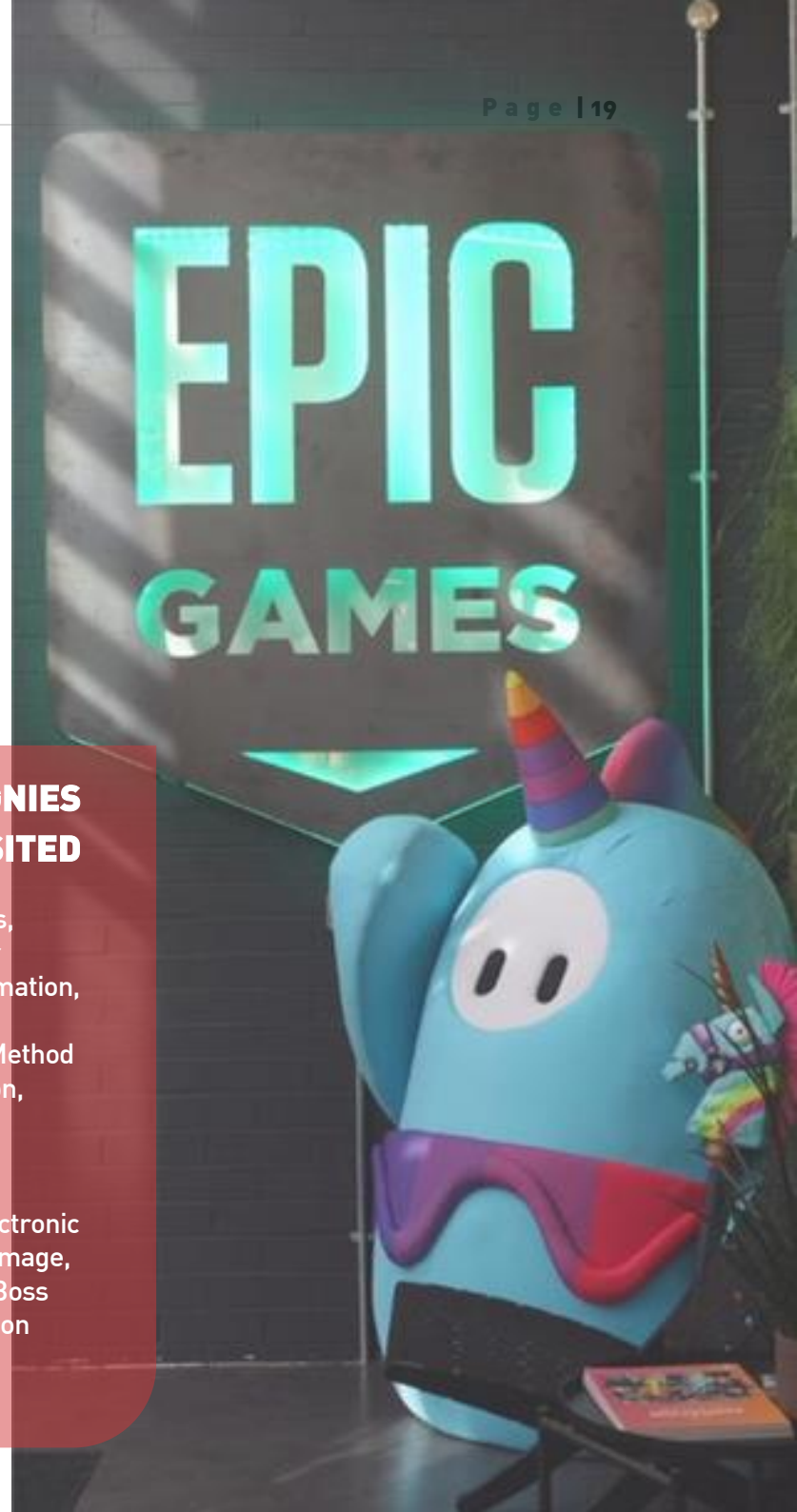
A few times a semester **we invite companies to give presentations to DAE students and staff**, to inspire us with their passion and expertise. We also regularly **have our alumni back on campus to give portfolio feedback and talks about what they are working on**. Subjects are very diverse: artistic and programming topics, how to get into the industry, level design workshops, a post-mortem of a newly released game, a movie breakdown etc.

### INTERNATIONAL STUDY VISITS

Study trips (to the USA, Canada, Japan and/or the UK) are among the highlights of a DAE study journey. **They give students a chance to visit world-famous companies, take a look behind the scenes, get first-hand invaluable advice from industry professionals and possibly secure an internship or a job offer.**

### COMPAGNIES PREVIOUSLY VISITED

Naughty Dog, Riot Games, Blizzard, Glitch City, Blur Studio DreamWorks Animation, Sony, Ubisoft, Scopely, Framestore, Rodeo FX, Method Studios, Digital Dimension, Google, Valve, Arenanet, Bungie, Microsoft Game Studios, Facebook, MPC, PopCap, Unity, Pixar, Electronic Arts, Capcom, Splash Damage, The Creative Assembly, Boss Alien, Studio Gobo, Polygon Pictures, Epic Games, Sanzigen,...



## CREA WEEK

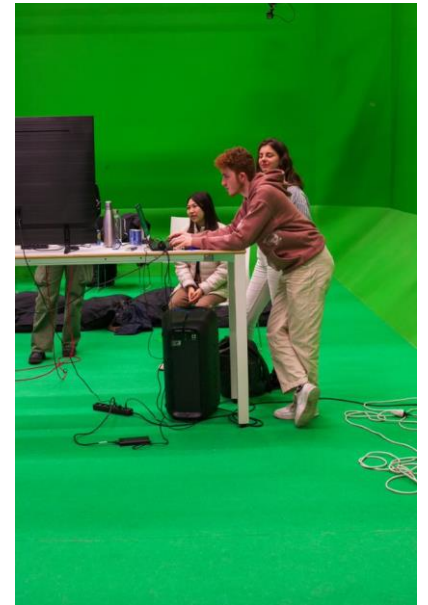
During the **Creativity Week** (= **Creaweeek**), we nurture the creativity of our students with workshops on different inspirational topics (that normally do not fit in our curriculum). These are organized for the first-year students. For example: building a nerf gun, augmented reality workshop, sculpting in foam or clay, Kinect workshop, stop motion, 3D scanning, creating an Oculus VR game, practicing stage and VFX make-up etc.

## GAME JAM & FILM JAM

During **CreaWeek** in the second semester, classes for the 2<sup>nd</sup> year students are replaced by the **game/film jam**, in which teams of 5 create their own game or short film against the clock in no more than 3 days! We also actively encourage and support our student's participation in other game jams and in a wide range of competitions in Belgium and abroad. For example, DAE teams have won multiple awards during Brains Eden - the UK's largest international game jam in Cambridge.





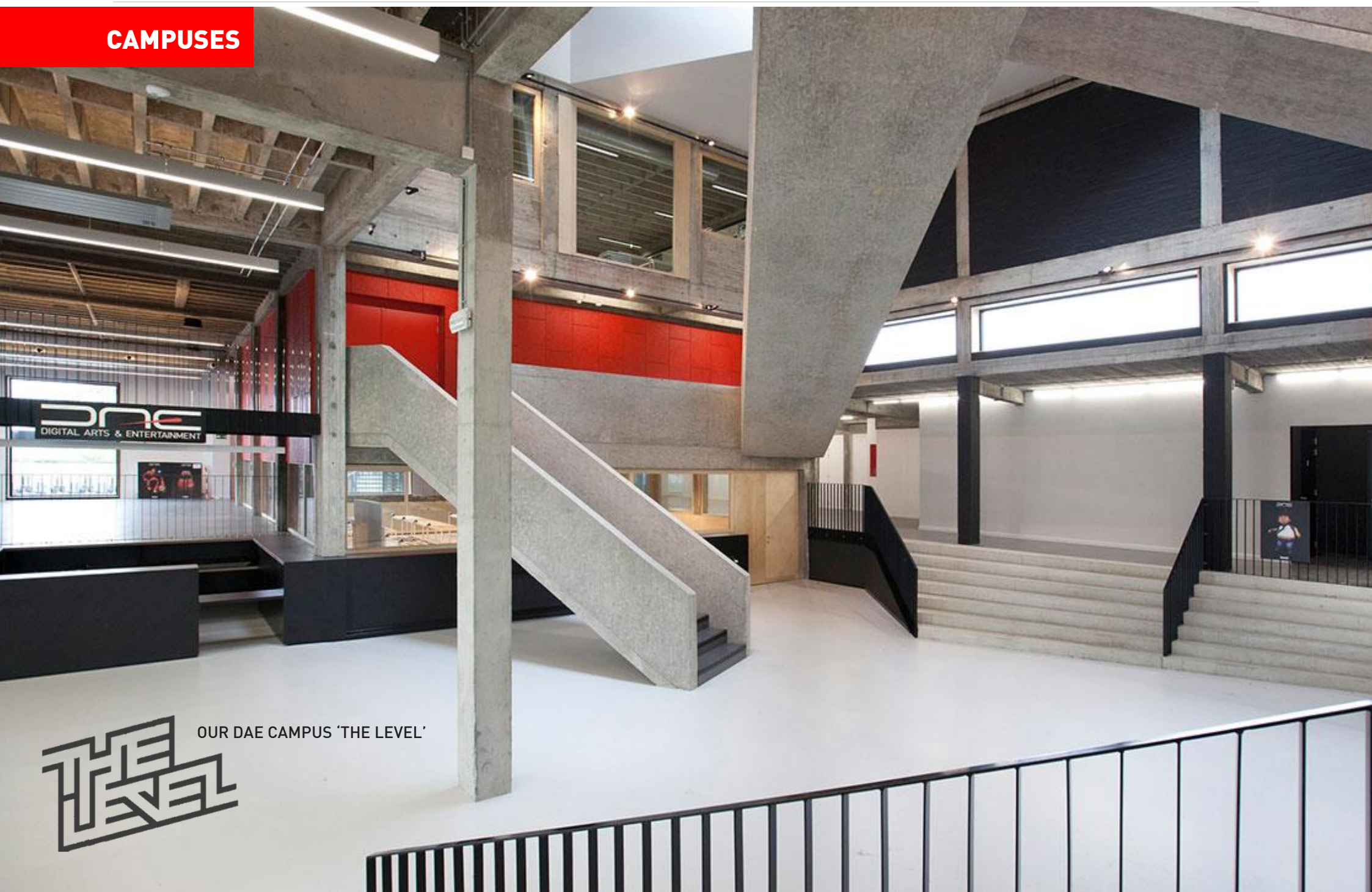








## CAMPUSES



OUR DAE CAMPUS 'THE LEVEL'



## CAMPUSES

### 'THE SQUARE'

This campus is at a 16 min. bike ride from 'the Level'.





# CAMPUS KORTRIJK WEIDE

UNIVERSITEIT  
GENT

howest  
hogeschool

Ingang gebouw  
Building entrance

## PARKING

- Parking 3
- Parking 4
- Fietsenstalling  
Bicycle parking

## GEBOUWEN/BUILDINGS

- A** Gebouw/Building A  
Sint-Martens-Latemlaan 2B
- C** Industrial Design Center (IDC)  
Marksesteenweg 58
- D** Paardenstallen
- E** Algemene Diensten  
Central Office  
Marksesteenweg 58
- J** The Office
- L** The Level  
Botenkopersstraat 2
- M** Gebouw/Building M
- N** New Oasis
- O** The Reactor / Obee
- P** The Penta  
Sint-Martens-Latemlaan 1B
- Q** 't Pandje
- 1** Flanders Make
- 2** VEG-i-TEC
- 3** PTI
- Zwembad/pool LAGO

## DIENTEN/SERVICES

- Stuvia
- 1** Studentensecretariaat Howest  
Student administration office Howest
- 2** Studentensecretariaat UGent  
Student administration office UGent



I chose DAE because I knew that the programme (game development) would give me the best opportunities for a future in the gaming industry. The course content is excellent and DAE is a well-respected school within Europe and the UK.

**Nicole**, South-Africa

I chose DAE for three reasons: a good level of education, affordable tuition fee and an open-minded international environment.

**Chau**, Vietnam

I came to DAE because it was the best option to study within this field in Europe! The degree is a Bachelor, the tuition fees are very reasonable and it's in English!

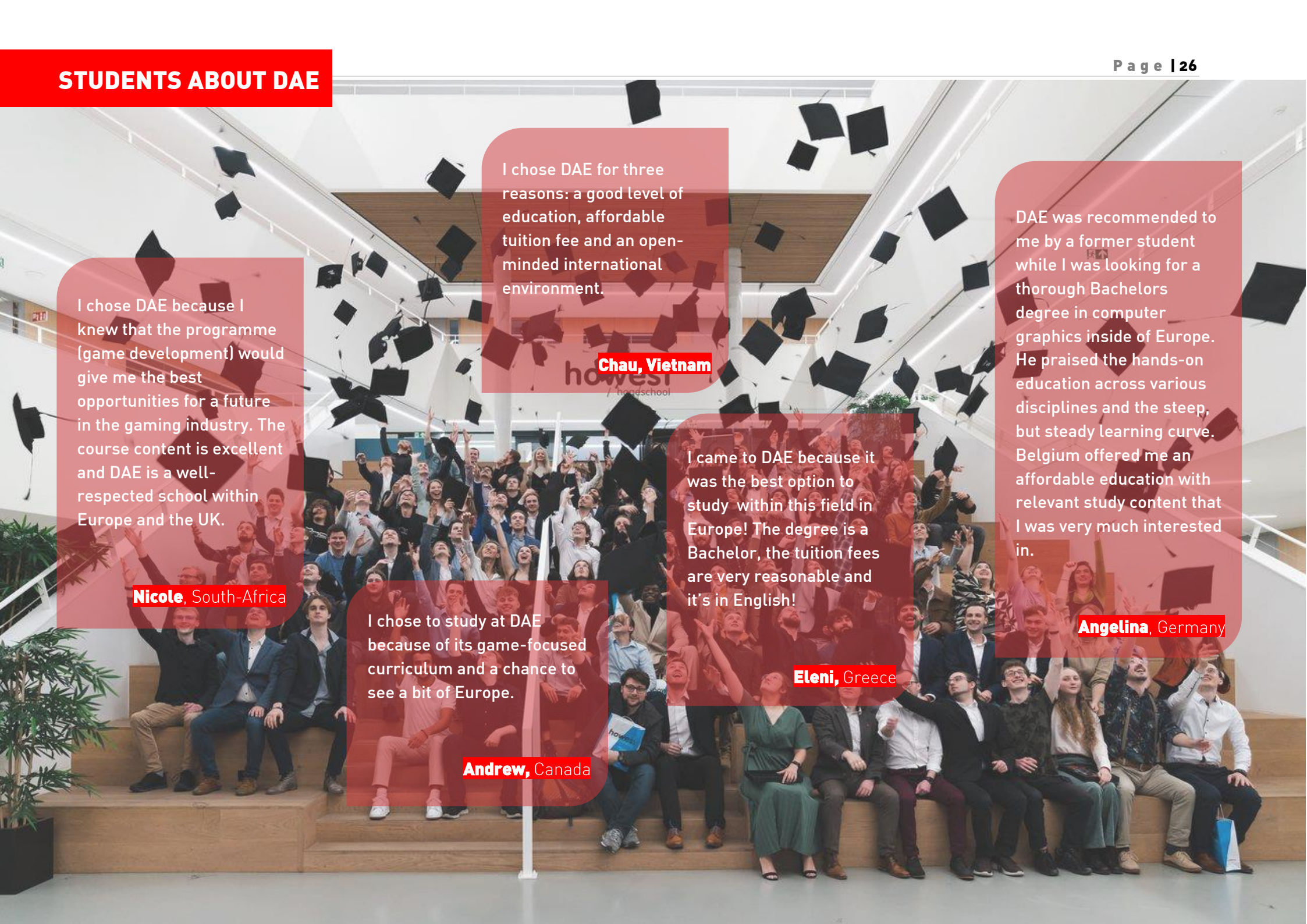
**Eleni**, Greece

I chose to study at DAE because of its game-focused curriculum and a chance to see a bit of Europe.

**Andrew**, Canada

DAE was recommended to me by a former student while I was looking for a thorough Bachelors degree in computer graphics inside of Europe. He praised the hands-on education across various disciplines and the steep, but steady learning curve. Belgium offered me an affordable education with relevant study content that I was very much interested in.

**Angelina**, Germany





## ALUMNI

The gaming industry is booming, so if you are considering a career in this sector, there has never been a better time. Programmes in Game Development and Graphics, 3D Production, Visual effects and Sound design allow students to build a foundation for a successful career not only in the gaming, 3D production, film and VFX industry, but also in other high-tech fields in a wide range of disciplines. And several of our alumni have created successful start-up companies after graduation.

In their final year, students do their internships in companies around the world and typically demand outnumbers supply. Moreover, the majority of them receive job offers immediately after completing the internship.

Our alumni statistics speak for itself. Check some basic facts about the people who make us proud at ALUMNI.

DAE helped to kickstart my career, and was the beginning of an amazing adventure.

**Jeroen Maton**  
Sr. Environment Artist  
Bungie  
USA





## ALUMNI

It was my childhood dream to become a game developer, DAE turned this dream into reality. From Belgium to the Netherlands, to the United Kingdom, to China. Now I am a world traveler and a global citizen.



**Brian Cox**  
UI Programmer  
UBISOFT  
Shanghai, CN



DAE Alumni

## ALUMNI

As a technical artist, my job is to build new perspectives on how to make real-time computer graphics experiences. Every day I connect with a diverse range of colleagues or clients, translate technical or artistic constraints into opportunities, or remove conflict from the process and turn it into growth.

DAE offered me the kind of supportive environment and well-balanced curriculum to build these skills, and pushed me to think and act independently, to stay curious and to share.



**Robbert-Jan Brems**  
Senior Technical Artist  
Unity Technologies  
Vancouver, CA



DAE Alumni



## INDUSTRY ABOUT DAE

It's safe to say we've never encountered a student from the DAE course that isn't industry standard. There's a running joke in Boss Alien where people think that Howest is actually the name of the factory that 3d prints our Tech Artists.

**Dan Rossati**

Art Director at Boss Alien

It's always a pleasure to meet your students – they were, as ever, amongst the very best we saw.

**Mark Green**

Development Director at Codemasters

We consider DAE the best Belgian pool of well-educated talent. We've always found the right level of expertise and the mentality we demand, when we welcome the students from DAE.

**Jan Goossen**

Owner Grid VFX

We welcomed 6 students during the last 4 years. They were all talented 3d artists and designers. The main proof of their talent is that all the work they did has been integrated and used in our final released games. This is the result of their talent, but also of the great mentorship and education they got at Howest University.

**Eric Urocki**

Technical Art Director at Black Forest

We were lucky to have two very talented DAE students from HOWEST doing their internships at Elite3d. They came really well prepared and it took them very little to adapt to our demanding productions. In fact, both students are now part of our AAA development staff.

**Jose Luis Queral**

Art Director at Elite3d







## STUDENT SUPPORT [STUVO]

Howest students may contact **STUVO - Student Support Services**, on the following topics: **study financing, student accommodation, self-care: psychosocial counseling, student jobs, organization of social, cultural or sports events and activities.**

Feel free to stop by the information desk of STUVO for more information or visit the [website](#).

## STUDENT COUNSELING

**IMPORTANT!** Howest wants to offer all talents the opportunity to develop at the fullest. For **special-status students** (e.g. students with a disability, students with children or with a top-sport status), **we provide extra support**, such as:

- **use of special-need software** (for students with learning disorders)
- **adaptations** (facilities) for those who need it
- **intensive support** of students with special needs
- **wheelchair accessible** student rooms

Contact Study Coach [jeffrey.declerck@howest.be](mailto:jeffrey.declerck@howest.be)

Website [here](#)



**howest**  
hogeschool

## STUVO CONNECTS

Building a future requires connection!

At Stuvo Connects, we understand the importance of connecting with others for every student. We provide new opportunities to meet like-minded individuals and encourage sharing of interests.

Our focus is on fostering a positive mindset while offering a range of activities, created by and for students, with an emphasis on community and well-being.



**Contact**

[katelijne.hanssens@howest.be](mailto:katelijne.hanssens@howest.be)

**Website** [here](#)

## TUITION FEES

### Academic year 2023-2024

All information regarding tuition fees for both EU-students and Non-EU Students can be found via the following [website](#).

**howest**  
university of applied sciences

Please bear in mind that tuition fees are subject to change on a yearly basis and differ according to nationality status.





## GRANTS

Some foreign students can apply for a student grant. The following outline gives general information about organizations awarding scholarships.

### Student grants of the Flemish Community

Certain students staying in Belgium can be entitled to a student grant of the Flemish Community, provided that they fulfill some academic and financial conditions.

To know these conditions, you need to contact our **Student Support Services**:

Email [aline.devoldere@howest.be](mailto:aline.devoldere@howest.be)

Email [marie-laure.paermentier@howest.be](mailto:marie-laure.paermentier@howest.be)



**More info [here](#)**



### Other grants and scholarships

Unfortunately, being a public, government-funded institution, we cannot offer scholarships.

However, several of our international students receive some financial aid from official organisations in their home country. The appropriate authorities in the student's country should be contacted by the students themselves.

## WORK-STUDY

### WORKING AS A STUDENT

Students are allowed to work during their studies. However, do take into account that DAE is a challenging study programme with many assignments and deadlines. This is difficult to combine with working more than a few hours a week or on the weekends. In order to work as a student you will need to acquire the following documentation:

- **EEA students** must register at the City Hall in order to receive a national registration number, which gives them the right to work in Belgium.
- **Non-EEA students** need to possess a valid residence permit to apply for work permit 'type C' that gives them right to work during the academic year.

### IMPORTANT!

You are **not allowed to work more than 20 hrs/week and your hours should not overlap with your class schedule.**



**howest**  
hogeschool

### HOW TO APPLY

→ Need more information about how to apply for student jobs?

Ask our **STUVO** colleague:



Email

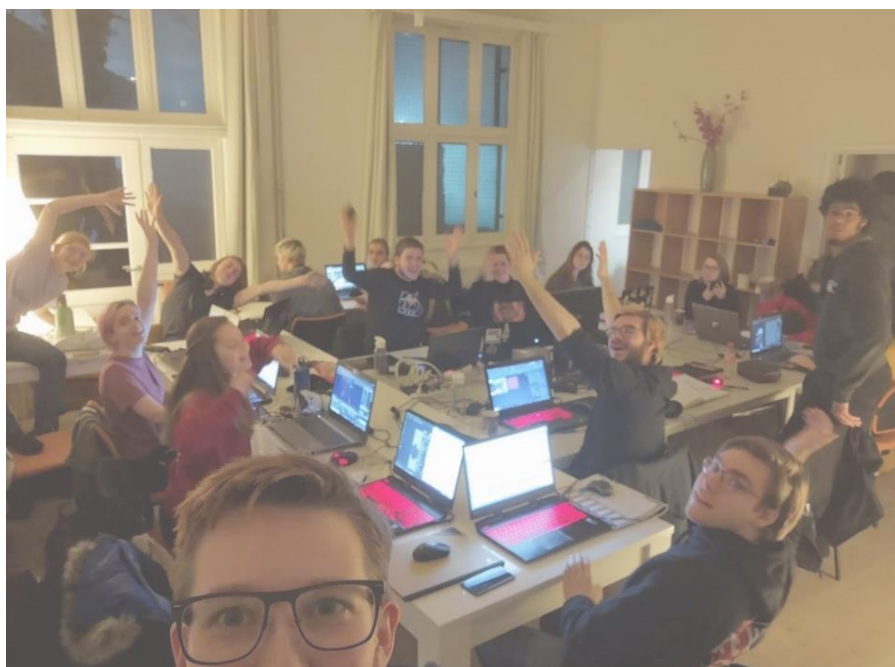
[marie-laure.paermentier@howest.be](mailto:marie-laure.paermentier@howest.be)

### MOST COMMON STUDENT JOBS

- grocery store clerk
- prep cook
- barista
- cinema employee
- host/waiter



## THE NEW OASIS



### Address

Marksesteenweg 50a,  
8500 Kortrijk  
(close to Howest campuses)

## THE 'NEW OASIS' LOUNGE [7/7]

The 'New Oasis' lounge is a place for Howest international students and their buddies.

It has different spaces:

- a lounge with couches
- a beamer and a kitchenette
- a quiet and cozy reading room
- a working space.

It is a place to hang out, have a drink, have a chat, watch a movie, relax, work and study etc... A place that Howest international students and their buddies can make their own.

We have an Oasis Facebook group for all Howest international students. You will be invited to this group after you have been accepted to DAE.

**The 'New Oasis' is available 7/7. It's not a wild party place and there are a few rules. Please respect those rules.**

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UNIVERSITEIT  
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howest  
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Student administration office Howest
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Student administration office UGent



## MEDICAL FACILITIES

### WHAT SHOULD I DO IF I GET SICK?

→ **All Howest campuses have fully-equipped first aid rooms.** There are permanent staff members able to administer first aid.

However, when you have health issues, it is common practice in Belgium to consult a **'huisarts' - a general practitioner (GP)** first. Your GP is usually the first person you go to with any medical problem. Contact data of several GPs in Kortrijk will be included in the welcome information, given by the DAE Community Managers during the welcome week activities. Your buddy can also assist you in finding a doctor, a dentist,...

**More information about GPs can be found at [www.justlanded.com](http://www.justlanded.com)**

This portal was created for expats who plan a long-term stay in Belgium but offers lots of useful information for incoming students as well. If a medical problem requires specialist treatment, the GPs can refer you to a specialist.

### INTERESTING WEBSITES

**For dentists or a pharmacy** refer to [Mediwacht.be](http://Mediwacht.be).

The website enables search for either dental care provider or pharmacy by location. Information is available in Dutch only, please use Google Translate for any other languages.

You can find a list of dentists ('tandarts' in Dutch) by searching for **'tandartsen Kortrijk'** in your browser.

For the **majority of medications you will require prescription.** **Pharmacies** have the same opening hours as other retail shops on weekdays. Most of them are also open on Saturday mornings.

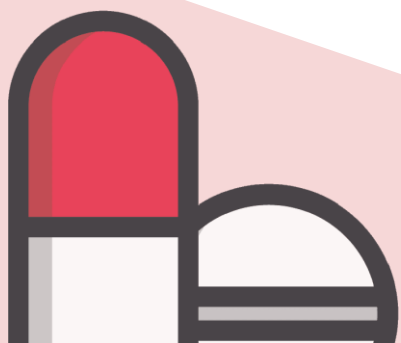
More details about the pharmacist on night duty can be found on the facade of most pharmacies (open 24 h/24). Information can be found at [pharmacie.be](http://pharmacie.be) (in Dutch and French).

**IMPORTANT!** In case of medical emergency, immediately go to the emergency department of the nearest hospital



**European emergency number 112**

Dial it everywhere in the European Union (EU), free of charge, 24/7 for the police, the emergency medical services or the fire brigade.



## GRADING SYSTEM

The student masters the skill(s) to an <b>exceptional degree</b> .	<b>16 +</b>
The student masters the skill(s) to the degree that the student <b>distinguishes themselves</b> .	<b>14 - 15</b>
The student masters the skill(s) <b>more than sufficiently</b> .	<b>12 - 13</b>
The student has acquired the <b>skills to work in a professional environment</b> .	<b>10 - 11</b>
The student has <b>not yet sufficiently acquired</b> the skills to work in a professional environment.	<b>7 - 9</b>
The student has <b>not sufficiently acquired</b> the skills.	<b>0 - 6</b>

Howest University of Applied Sciences uses the Flemish grading system of 0-20, with intervals of 1 point. There are no half points.

→ 10 to 20 are the passing grades, 0 to 9 are failing grades.

→ Grades 17 and higher are beyond excellent and very hard to obtain.





## PART II

### APPLICATION PROCESS AND PREPARATION FOR YOUR STUDIES

## APPLICATION

### GENERAL INFORMATION

**Information** about the step-by-step application process, requirements, legislation and application of your documents **can be found here**:

#### HOWEST WEBSITE

Our academic calendar is split into 2 semesters. However, students are only admitted at the start of the academic year, i.e. to begin their studies in the autumn semester (end of September).

**Starting classes in the spring semester is not possible**, because the 2nd-semester courses build on top of the 1st-semester ones.

**Please take into account that Howest University of Applied Sciences is closed for summer break between 21<sup>st</sup> July '23 and 16<sup>th</sup> August '23.**

**During that time no applications will be processed.**

### APPLICATION DEADLINE

→ **June 1<sup>st</sup>, 2023** for students who will need to apply for visa in order to study in Belgium.

→ **July 1<sup>st</sup>, 2023** for EU citizens and other applicants who don't require visa.

### CONTACT DETAILS

Email [admissions@howest.be](mailto:admissions@howest.be)

#### **International Admissions Office**

Marksesteenweg 58  
8500 Kortrijk  
Belgium





## FINAL REGISTRATION

### WHEN

**From 1st of July 2023**

(until classes commence)

**Mon-Fri**      8:30 am / 12:00 am  
                     1:00 pm / 4:30 pm

Keep in mind that Howest summer break is from 21<sup>st</sup> July '23 until 16<sup>th</sup> August '23, which means that Howest campuses / student administration office are closed. During that time no applications and enrolments will be processed.

### WHERE

**Howest Student Administration office**

Sint-Martens-Latemlaan 1B,  
 8500 Kortrijk  
 tel. +32 (0)56 28 70 00



**Contact**

[studentadmin@howest.be](mailto:studentadmin@howest.be)

## ONLINE REGISTRATION

You will receive a link in your **Letter of Acceptance**. Which documents do you need to upload when you'll be registering online?

- A **copy of your identity card** (front and back) or **passport**
- **Visa** to study in Belgium or **residence permit**
- **Letter of Acceptance**

## REGISTRATION ON CAMPUS

Would you rather make your final registration at **the student administration office**? Make sure you have **uploaded all the necessary documents first** via your online registration form.

Are all your documents in order?

Then **make an appointment at our student administration office**. During your appointment, your contract will be drawn up and you can pay the tuition fees. Any additional study costs on site are paid by Bancontact (no cash or credit cards are accepted for that payment).

## LAPTOP

### WHAT LAPTOP DO I NEED?

Laptops can be purchased via Howest, as part of a group purchase at an external company. There are a few advantages to this, but it is by no means obligatory. More information about the laptop project and about the minimum required specifications can be found [here](#).

Above website needs to be updated with the laptop recommended for the Academic Year '23-'24. More information will follow closer to the summer months. The DAE Community Managers will give you a sign when it's done. Also, keep in mind that a QWERTY keyboard layout is highly recommended.



## INTRODUCTORY COURSES



### ARE THERE ANY INTRODUCTORY COURSES I CAN TAKE?

In the first two weeks of September you can take courses, taught by DAE students, related to the major you have chosen (**3D, Programming, Preproduction (drawing) and/or Math**). During these days the content of the first lessons of the respective courses is taught.

**That way, you can be a step ahead, your first classes will start smoothly, and you will get acquainted with your fellow classmates. Highly recommended!**

More details and registration [here](#).

If you are planning to participate in the DAE introductory courses in the beginning of September, make sure to buy your laptop in time. It's recommended to order as early as the beginning of July.

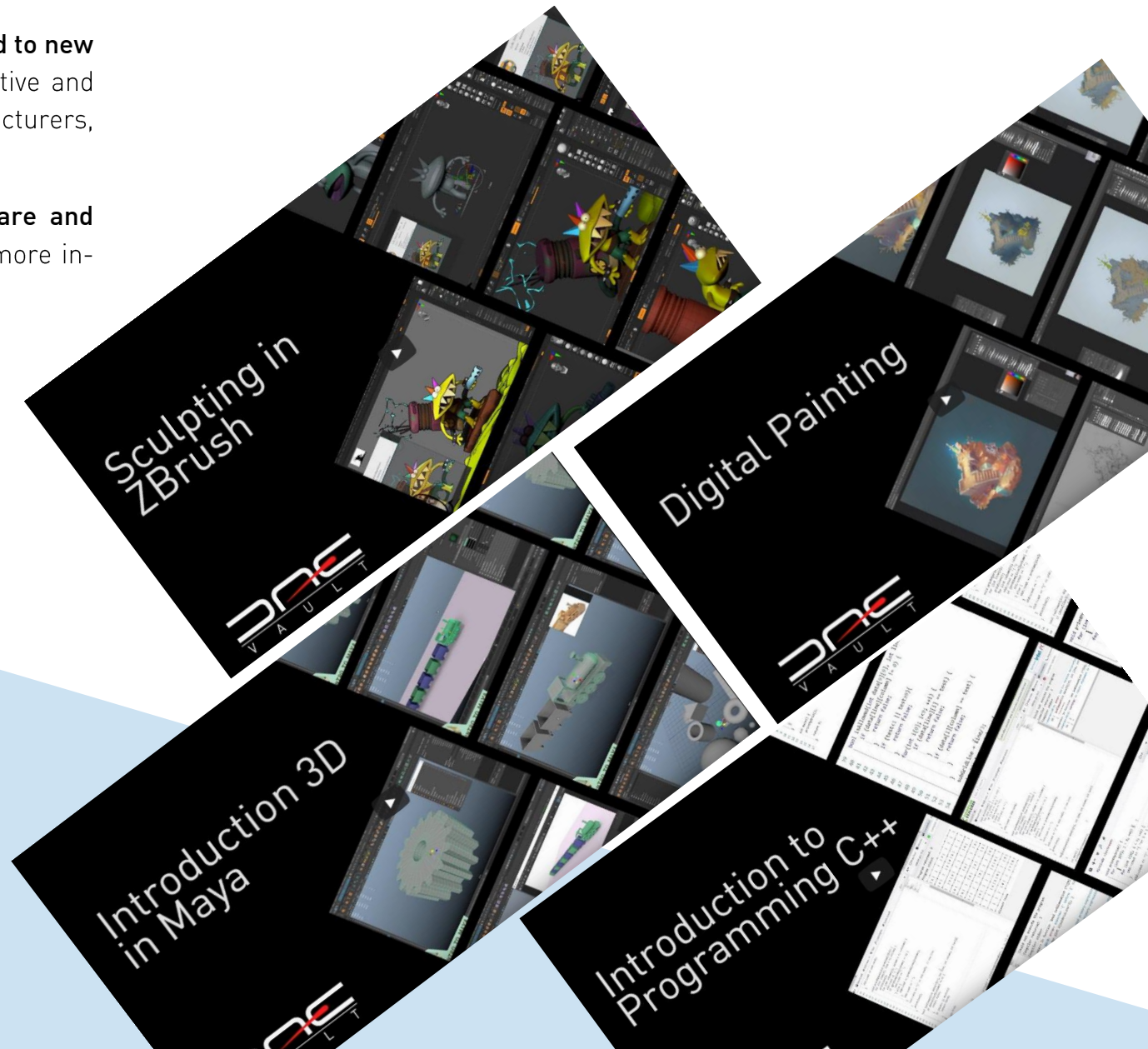
You can place an order [here](#).

## DAE VAULT

The DAE Vault is a series of **online content tailored to new incoming students** with a passion for the interactive and pre-rendered 3D world. With the guidance of our lecturers, you will discover different topics we teach at DAE.

It will encourage you to **try out different software and techniques we teach at DAE**, which you will see more in-depth if you decide to enrol in the programme.

The videos are featured on [YOUTUBE](#).





## ARRIVING IN BELGIUM

### BEST TIME TO ARRIVE IN KORTRIJK: embarking on your new journey

If you will be attending the introductory courses, we advise you to arrive a week before they start, i.e. **during the last week of August**. It will give you enough time to settle in and do all the practical arrangements (such as final enrolment, city hall registration for the residence permit, bike rental etc.) and necessary purchases.

Of course, **your buddies** will support you in this and **will also introduce you to Kortrijk**. That way, you can fully focus on your classes once they start. Also, it's more fun to enjoy social activities with other new students and buddies without having to think about practical issues



### WHAT IS A BUDDY?

We have the **'Buddy & Pals' project** in place to welcome you in Kortrijk and help you to get settled in. You are paired with local students (and international students from senior years) according to your interests and hobbies. **They will show you around Kortrijk, answer all your questions, introduce you to the student life and, in general, try to make you feel at home in Belgium.**

### ANY QUESTIONS?

Contact one of the members of the DAE Community Team.



**Wout Gheysen**  
[wout.gheysen@howest.be](mailto:wout.gheysen@howest.be)



**Isabelle Tassaert**  
[isabelle.tassaert@howest.be](mailto:isabelle.tassaert@howest.be)



**Sofie Ramis**  
[sofie.ramis@howest.be](mailto:sofie.ramis@howest.be)

## WELCOME WEEK

### WELCOME WEEK FOR NEW STUDENTS

We organise a **full-time orientation week** before the start of the actual classes and recommend all international students to attend it, since it will offer you the opportunity to:

- **Get to know the other international, exchange and local students** through different activities;
- **Explore Howest** and its campuses;
- Receive all the **practical information about DAE studies and student life during DAE Kick-Off Days**;
- **explore Kortrijk together** with our local students and dive into student life;
- get tons of **practical tips from buddies**.

Dates of the Welcome Week (= Kick-off Days)

**12-16 September 2022**



## WHAT'S NEXT

Have you already applied to DAE?  
Do you have any further questions?

For all the practical information about moving to  
Belgium and living in Kortrijk:  
see our [Welcome Guide](#).

